

mathjax2mobi: Converting MathJax HTML for eBooks

This blog post was translated by ChatGPT.

Project Overview

Let's briefly discuss the project.

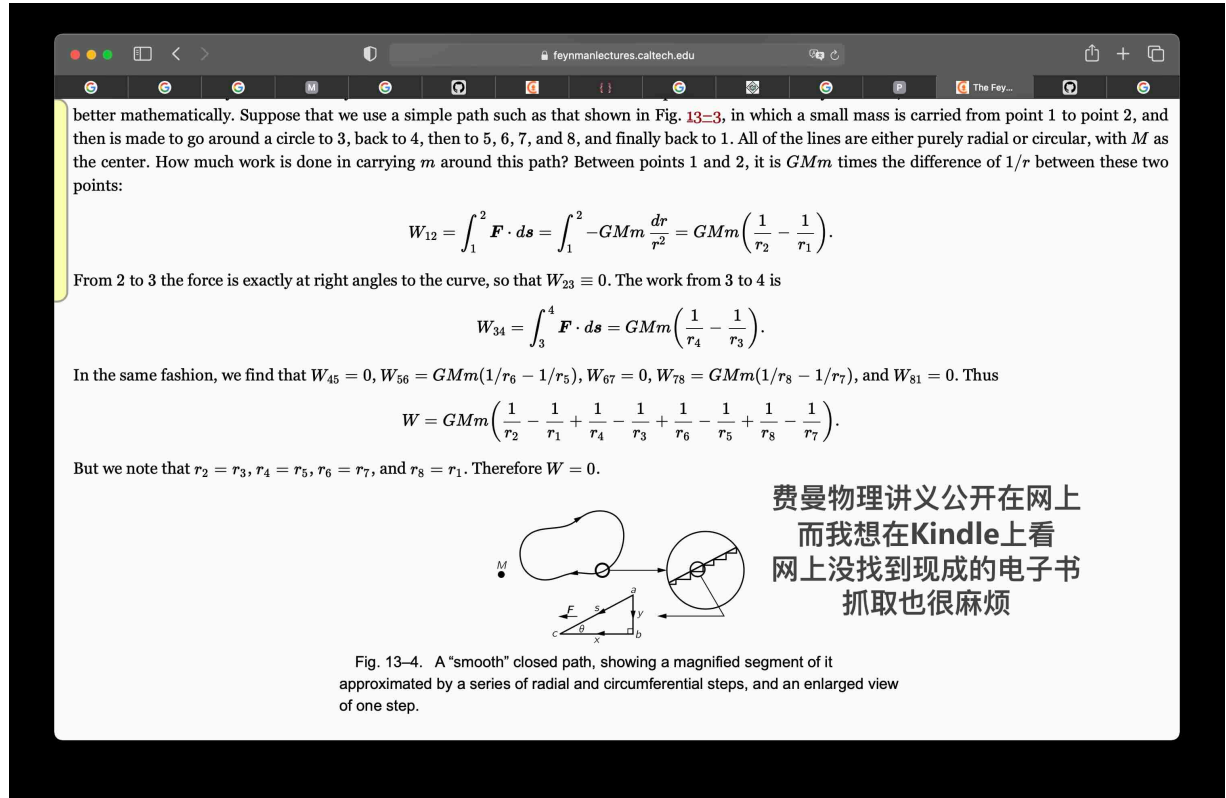


Figure 1: feynman_online

I felt a bit happy after completing the project. I wrote the following paragraph:

After coding for a day, I finally got a beautiful eBook of Feynman's Lectures on Physics! The Feynman Lectures on Physics are available online, rendered using `latex`. People often use `latex` to write papers because it renders mathematical formulas excellently. For the online version, the `mathjax` library is used. It converts `latex` source code into `html` code, generating many `div` and `span` tags. However, eBooks do not support this method. So, the idea was to scrape the webpage, reverse the `mathjax` rendering, and replace it with `svg` images. There were quite a few problems. One issue was that the source code had many custom `latex` macros that needed to be added. The second issue was that embedding many `svg` images caused problems. While a single `svg` is fine, many can cause issues, likely due to browser and `svg` bugs. To solve

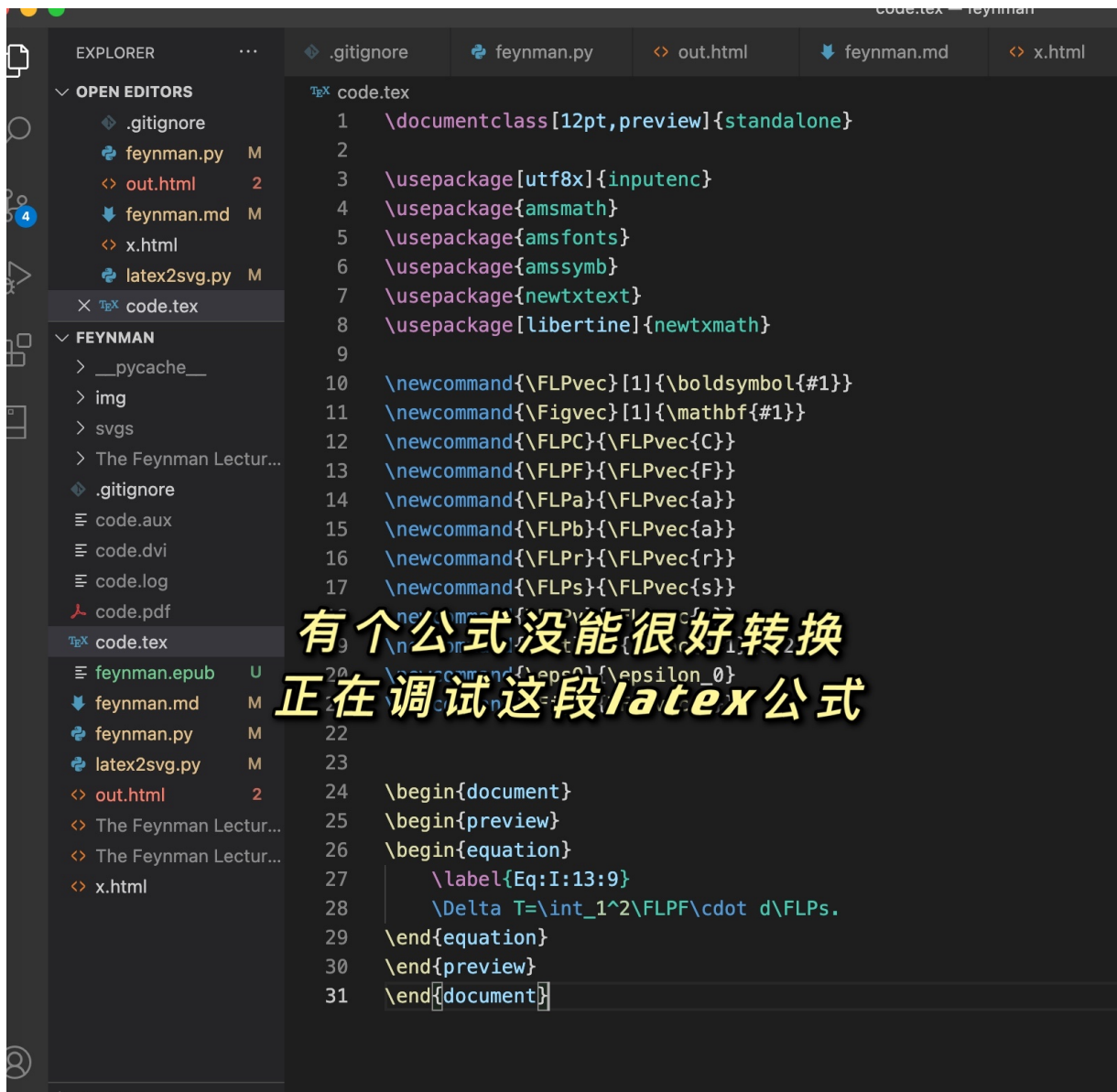


Figure 2: latex

But we note that $r_2 = r_1$, $r_3 = r_2$, $r_4 = r_3$, and $r_5 = r_4$. Therefore $W = 0$.

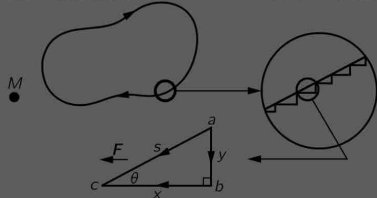


Fig. 13-4. A "smooth" closed path, showing a magnified segment of it approximated by a series of radial and circumferential steps, and an enlarged view of one step.

$$W_{abc} = \int_a^c \mathbf{F} \cdot d\mathbf{s} = F s \cos \theta,$$

since the force is constant. Now let us calculate the work done in going around the other two sides of the triangle. On the vertical side ab the force is perpendicular to ds , so that here the work is zero. On the horizontal side bc ,

$$W_{bc} = \int_b^c \mathbf{F} \cdot d\mathbf{s} = Fx.$$

Thus we see that the work done in going along the sides of a small triangle is the same as that done going on a slant, because $s \cos \theta$ is equal to x . We have proved previously that the answer is zero for any path composed of a series of notches like those of Fig. 13-3, and also that we do the same work if we cut across the corners instead of going along the notches (so long as the notches are fine enough, and we can always make them very fine); therefore, the work done in going around

$$W = \int_0^x F dx = \int_0^x F ds = Fx.$$

Therefore, for a mass on a spring, the work done in pulling the mass down a distance x is Fx . We pull the mass down; it is standing still and so its kinetic energy is zero. But x is not zero, x is at its maximum, so there is some potential energy stored in the spring.

the potential energy, of course. Now we release the mass and things begin to happen (the details not to be discussed), but at any instant the kinetic plus potential energy must be a constant. For example, after the mass is on its way past the original equilibrium point, the position x equals zero, but that is when it has its biggest v^2 , and as it gets more x^2 it gets less v^2 , and so on. So the balance of x^2 and v^2 is maintained as the mass goes up and down. Thus we have another rule now, that the potential energy for a spring is $\frac{1}{2}kx^2$, if the force is $-kx$.

13-3 Summation of energy

$$\sum_i \frac{1}{2} m_i v_i^2 + \sum_{(\text{pairs } i, j)} -\frac{G m_i m_j}{r_{ij}} = \text{const.} \quad (\text{Eq. 13.14})$$

How do we prove it? We differentiate each side with respect to time and get zero. When we differentiate $\frac{1}{2} m_i v_i^2$, we find derivatives of the velocity that are the forces, just as in Eq. (13.5). We replace these forces by the law of force that we know from Newton's law of gravity and then we notice that what is left is minus the time derivative of

$$\sum_{(\text{pairs } i, j)} -\frac{G m_i m_j}{r_{ij}}.$$

The time derivative of the kinetic energy is

$$\frac{d}{dt} \sum_i \frac{1}{2} m_i v_i^2 = \sum_i m_i \frac{dv_i}{dt} \cdot v_i = \sum_i \mathbf{F}_i \cdot \mathbf{v}_i \quad (\text{Eq. 13.15})$$

$$= \sum_i \left(\sum_j -\frac{G m_i m_j}{r_{ij}^2} \right) \cdot \mathbf{v}_i = -\sum_{(\text{pairs } i, j)} \frac{G m_i m_j}{r_{ij}^2} \left(\frac{dr_{ij}}{dt} \right).$$

$$r_{ij} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2 + (z_i - z_j)^2}.$$

Figure 3: epub_black

From 2 to 3 the force is exactly at right angles to the curve, so that $W_{23} \equiv 0$. The work from 3 to 4 is

$$W_{34} = \int_3^4 \mathbf{F} \cdot d\mathbf{s} = GMm \left(\frac{1}{r_4} - \frac{1}{r_3} \right).$$

In the same fashion, we find that $W_{45} = 0$, $W_{56} = GMm(1/r_6 - 1/r_5)$, $W_{67} = 0$, $W_{78} = GMm(1/r_8 - 1/r_7)$, and $W_{81} = 0$. Thus

$$W = GMm \left(\frac{1}{r_2} - \frac{1}{r_1} + \frac{1}{r_4} - \frac{1}{r_3} + \frac{1}{r_6} - \frac{1}{r_5} + \frac{1}{r_8} - \frac{1}{r_7} \right).$$

But we note that $r_2 = r_3$, $r_4 = r_5$, $r_6 = r_7$, and $r_8 = r_1$. Therefore $W = 0$.

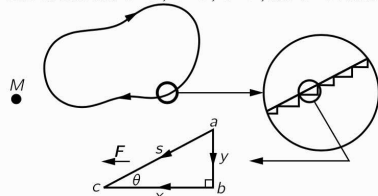


Fig. 13-4. A "smooth" closed path, showing a magnified segment of it approximated by a series of radial and circumferential steps, and an enlarged view of one step.

$$W_{ac} = \int_a^c \mathbf{F} \cdot d\mathbf{s} = F s \cos \theta,$$

since the force is constant. Now let us calculate the work done in going around the other two sides of the triangle. On the vertical side ab the force is perpendicular to $d\mathbf{s}$, so that here the work is zero. On the horizontal side bc ,

$$W_{bc} = \int_b^c \mathbf{F} \cdot d\mathbf{s} = Fx.$$

Thus we see that the work done in going along the sides of a small triangle is the same as that done going on a slant, because $s \cos \theta$ is equal to x . We have seen previously that the work done in going around any closed path is zero, if the force is conservative.

and also that we do the same work if we cut across the corners instead of going along the notches (so long as the notches are fine enough, and we can always make them very fine); therefore, the work done in going around any path in a gravitational field is zero.

$$W = \int_0^x \mathbf{F} \cdot d\mathbf{x} = \int_0^x -kx \cdot dx = -\frac{1}{2}kx^2. \quad (\text{Eq. 13:13})$$

Therefore, for a mass on a spring we have that the kinetic energy of the oscillating mass plus $\frac{1}{2}kx^2$ is a constant. Let us see how this works. We pull the mass down; it is standing still and so its speed is zero. But x is not zero, x is at its maximum, so there is some energy, the potential energy, of course. Now we release the mass and things begin to happen (the details not to be discussed), but at any instant the kinetic plus potential energy must be a constant. For example, after the mass is on its way past the original equilibrium point, the position x equals zero, but that is when it has its biggest v^2 , and as it gets more x^2 it gets less v^2 , and so on. So the balance of x^2 and v^2 is maintained as the mass goes up and down. Thus we have another rule now, that the potential energy for a spring is $\frac{1}{2}kx^2$, if the force is $-kx$.

13-3 Summation of energy

$$\sum_i \frac{1}{2} m_i v_i^2 + \sum_{(\text{pairs } i,j)} -\frac{Gm_i m_j}{r_{ij}} = \text{const.} \quad (\text{Eq. 13:14})$$

How do we prove it? We differentiate each side with respect to time and get zero. When we differentiate $\frac{1}{2} m_i v_i^2$, we find derivatives of the velocity that are the forces, just as in Eq. (13.5). We replace these forces by the law of force that we know from Newton's law of gravity and then we notice that what is left is minus the time derivative of

$$\sum_{(\text{pairs } i,j)} -\frac{Gm_i m_j}{r_{ij}}.$$

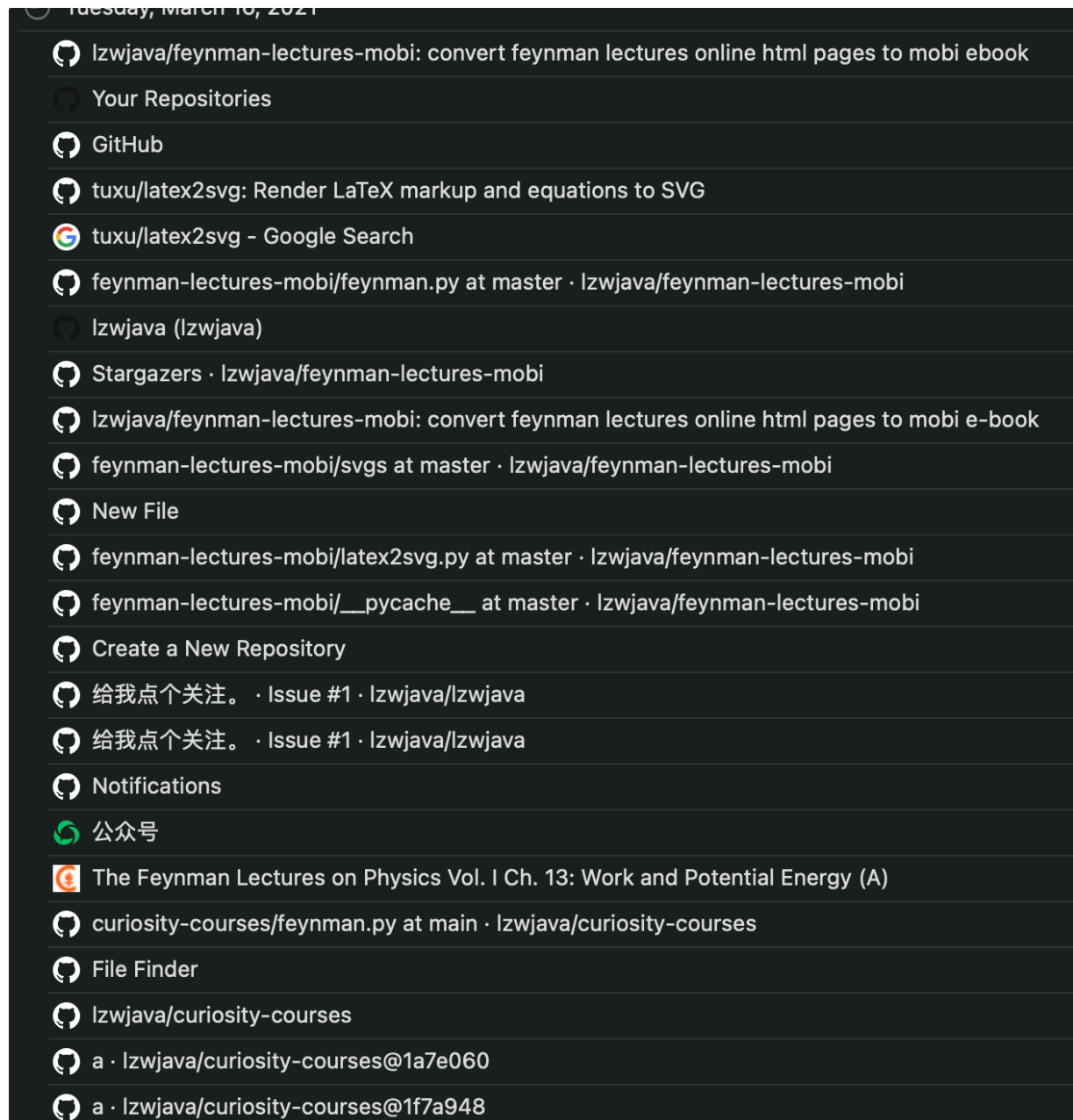
换个背景，终于得到了漂亮的电子书！

Figure 4: epub_beautiful



























this, the `svg` images were saved as files and included with `img` tags. Formulas were also divided into two types: those in the middle of text and those that stood alone. In the end, I got a beautiful eBook!

Reference Materials



























Here, I document the resources accessed during the project. Since this is a tutorial, it also shows students what it's like to work on a project.




























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-  a · lzwjava/curiosity-courses@0b7f973
-  Commits · lzwjava/curiosity-courses
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-  Pandoc - About pandoc
-  Pandoc - About pandoc
-  Pandoc - Creating an ebook with pandoc
-  html to mobi pandoc - Google Search
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-  Label equation with a symbol - TeX - LaTeX Stack Exchange
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-  latex - Caption outside table? - Stack Overflow
-  Error: \caption outside float - TeX - LaTeX Stack Exchange
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-  LaTeX Tutorial-Labels
-  cross referencing - label/reference isn't working properly - TeX - LaTeX Stack Exchange
-  Latex label isn t working - Google Search
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-  figure - Latex: Fig label does not function - Stack Overflow
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-  svg html include - Google Search
-  HTML SVG
-  svg html - Google Search
-  SVG and the DOM, or "The Weirdest Bug I've Ever Encountered"
-  652991 - (local-ref) SVG path fill rendering can break after window.history.pushState
-  Home / Twitter
-  svg path html bug - Google Search
-  (no title)
-  A gnarly SVG visibility bug - DEV Community
-  Here's How I Solved a Weird Bug Using Tried and True Debugging Strategies | CSS-Tricks
-  svg html bug - Google Search
-  我的首页 微博-随时随地发现新鲜事
-  The Feynman Lectures on Physics Vol. I Ch. 13: Work and Potential Energy (A)
-  flp.mobi/eq2img at master · jameshilliard/flp.mobi
-  flp.mobi/bin at master · jameshilliard/flp.mobi
-  jameshilliard/flp.mobi: Build a collection of eBo...ne edition of the Feynman Lectures on Physics.
-  aarrtteemm/flp.mobi: Toolchain to build ePub a...e edition of The Feynman Lectures on Physics.
-  Forks · fmap/flp.mobi
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-  feynman mobi github - Google Search
-  (no title)
-  css - HTML SVG Elements not rendering properly: - Stack Overflow
-  svg wrong html - Google Search
-  svg wrong latex - Google Search



























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-  SVG Wrappers for Kindle? | ePubble
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-  tex4ht - Error when rendering svg - TeX - LaTeX Stack Exchange
-  svg latex render wrong - Google Search
-  1199538 - Incorrect SVG text rendering when font-size is effectively smaller than 8px
-  SVG is rendered wrongly in browser and PDF is wrong too : Inkscape
-  objects - SVG Curve Incorrectly Rendered - Blender Stack Exchange
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-  Part 4 - Overleaf, Online LaTeX Editor
-  tex macro examples - Google Search
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-  How to redefine \d within classicthesis? - TeX - LaTeX Stack Exchange
-  "\d" tex - Google Search
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-  format html online - Google Search
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Website



























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-  Python
-  python github - Google Search
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-  BeautifulSoup Documentation — BeautifulSoup 4.9.0 documentation
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-  8. Errors and Exceptions — Python 3.9.2 documentation
-  python try catch - Google Search
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-  latex2png - convert latex equations to images
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-  How to get two tags in findall using BeautifulSoup | Edureka Community
-  Python BeautifulSoup give multiple tags to findAll - Stack Overflow
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-  Beautiful Soup Documentation — Beautiful Soup 4.9.0 documentation
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-  python - BeautifulSoup: How to replace value i...element with an element tag? - Stack Overflow
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-  soup replace node - Google Search
-  flp.mobi/equation.rb at master · phillockwood/flp.mobi
-  flp.mobi/lib at master · phillockwood/flp.mobi
-  phillockwood/flp.mobi: Build a collection of eB...ine edition of the Feynman Lectures on Physics.
-  flp.mobi/bin at master · phillockwood/flp.mobi
-  feynman lectures mobi github - Google Search
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-  Introduction to LaTeX: 3. Miscellany
-  "\eps" latex - Google Search
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-  MathJax TeX and LaTeX Support — MathJax Chinese Doc 2.0 documentation
-  Getting a strange error in LaTeX- — 43 Undefined control sequence. l.43 \pgfsysp : LaTeX

Website

-  Michael Downes ams - Google Search
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-  (no title)
-  latex_errors
-  equations - Undefined Control Sequence, Missi...ould end with \$\$ - TeX - LaTeX Stack Exchange
-  "\sigma" Undefined control sequence. - Google Search
-  sigma Undefined control sequence. - Google Search
-  "\Fig" latex - Google Search
-  Add \fig and \link commands · Issue #172 · tlienart/Franklin.jl
-  "\Fig" - Google Search
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-  newcommand - Google Search
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	Undefined control sequence. - Google Search
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	python string contain - Google Search
	equations - Latex question "Missing \$ inserted - TeX - LaTeX Stack Exchange
	Missing \$ inserted frac - Google Search
	Getting the error "Missing \$ inserted" in LaTeX - Stack Overflow
	Missing \$ inserted - Google Search
	$\frac{}{} - Tex Command - Tutorialspoint$
	fractions - When to use $\frac{}{} - TeX - LaTeX Stack Exchange$
	$\frac{}{} latex - Google Search$
 Monday, March 15, 2021	
	A LaTeX example
	latex example file - Google Search
	Beautiful Soup documentation
	Beautiful Soup: We called him Tortoise because he taught us.
	findall beautifulsoup - Google Search
	What are the practical differences between ins...orts/Homebrew? - TeX - LaTeX Stack Exchange
	brew install latex - Google Search
	MacTeX - TeX Users Group

Starting the Project

The Feynman Lectures on Physics are publicly available online for reading. I wanted to read them on a Kindle. However, since they contain many mathematical formulas, the original manuscript was likely done using `latex`. The content is displayed on the web using the `mathjax` library.

Here' s an example:

```
<span class="MathJax_Preview" style="color: inherit; display: none;">
</span>
<div class="MathJax_Display">
  <span class="MathJax MathJax_FullWidth" id="MathJax-Element-10-Frame" tabindex="0" style="">
    <span class="mi" id="MathJax-Span-159" style="font-family: MathJax_Math-italic;">d<span s
    </span>
  </span>
</div>
<script type="math/tex; mode=display" id="MathJax-Element-10">\begin{equation}
\label{Eq:I:13:3}
dT/dt = Fv.
\end{equation}
</script>
```

The above is a snippet of html code. The latex raw text is within the script tag. mathjax turns it into many span tags for display.

Our idea now is to change mathjax' s display method to svg images.

Found a project tuxu/latex2svg on GitHub.

```
from latex2svg import latex2svg
out = latex2svg(r'\( e^{\pi} + 1 = 0 \)')
print(out['depth'])
print(out['svg'])
```

Tried running it, but encountered an error.

```
raise RuntimeError('latex not found')
RuntimeError: latex not found
```

Let' s check the code.

```
# Run LaTeX and create DVI file
try:
    ret = subprocess.run(shlex.split(params['latex_cmd']+' code.tex'),
                          stdout=subprocess.PIPE, stderr=subprocess.PIPE,
                          cwd=working_directory)
    ret.check_returncode()
except FileNotFoundError:
```

```
raise RuntimeError('latex not found')
```

It turns out this also relies on the latex command.

Let's install it.

```
brew install --cask mactex
```

==> Caveats

You must restart your terminal window for the installation of MacTeX CLI tools to take effect.

Alternatively, Bash and Zsh users can run the command:

```
eval "$(/usr/libexec/path_helper)"
```

==> Downloading <http://mirror.ctan.org/systems/mac/mactex/mactex-20200407.pkg>

==> Downloading from <https://mirrors.aliyun.com/CTAN/systems/mac/mactex/mactex-20200407.pkg>

100.0%

All formula dependencies satisfied.

==> Installing Cask mactex

==> Running installer for mactex; your password may be necessary.

installer: Package name is MacTeX

installer: choices changes file '/private/tmp/choices20210315-4643-5884ro.xml' applied

installer: Installing at base path /

installer: The install was successful.

mactex was successfully installed!

Installation successful.

```
% latex
```

This is pdfTeX, Version 3.14159265-2.6-1.40.21 (TeX Live 2020) (preloaded format=latex)

restricted \write18 enabled.

**

```
out = latex2svg(r'\( e^{\pi} + 1 = 0 \)')
```

```
print(out['depth'])
```

```
print(out['svg'])
```

```
svg = open('1.svg', 'w')
```

```
svg.write(out['svg'])
```

```
svg.close()
```

svg generation is successful.

So, let's try generating svg from the latex text obtained from mathjax.

```

from bs4 import BeautifulSoup
from latex2svg import latex2svg

file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
content = file.read()

soup = BeautifulSoup(content)

mathjaxs = soup.findAll('script', {'type': 'math/tex'})
for mathjax in mathjaxs:
    print(mathjax.string)
    out = latex2svg(mathjax.string)
    print(out['svg'])

```

Unfortunately, it threw an error.

```

raise CalledProcessError(self.returncode, self.args, self.stdout,
subprocess.CalledProcessError: Command '['latex', '-interaction', 'nonstopmode', '-halt-on-error', 'cod

```

Which formula caused the error?

```
\tfrac{1}{2}mv^2
```

LaTeX

Let's learn some latex.

```

\documentclass[12pt]{article}
\usepackage{lingmacros}
\usepackage{tree-dvips}
\begin{document}

```

```
\section*{Notes for My Paper}
```

Don't forget to include examples of topicalization.

They look like this:

```

{\small
\enumsentence{Topicalization from sentential subject:\\
\shortex{7}{a John$_i$ [a & kltukl & [el &

```



```

{\bf l-}oltoir & er & ngii$_i$ & a Mary]]}
{ & {\bf R-}clear & {\sc comp} &
  {\bf IR}.{\sc 3s}-love & P & him & }
{John, (it's) clear that Mary loves (him).}
}

```

```

\subsection*{How to handle topicalization}

```

I'll just assume a tree structure like (`\ex{1}`).

```

{\small
\enumsentence{Structure of A$'$ Projections:\\ [2ex]
\begin{tabular}[t]{cccc}
  & \node{i}{CP}\\ [2ex]
  \node{ii}{Spec} & & & \node{iii}{C$'$}\\ [2ex]
  & \node{iv}{C} & & \node{v}{SAgrP}
\end{tabular}
\nodeconnect{i}{ii}
\nodeconnect{i}{iii}
\nodeconnect{iii}{iv}
\nodeconnect{iii}{v}
}
}

```

```

\subsection*{Mood}

```

Mood changes when there is a topic, as well as when there is WH-movement. `\emph{Irrealis}` is the mood when there is a non-subject topic or WH-phrase in Comp. `\emph{Realis}` is the mood when there is a subject topic or WH-phrase.

```

\end{document}

```

Found a sample latex source code online.

```

% latex code.tex

```

This is pdfTeX, Version 3.14159265-2.6-1.40.21 (TeX Live 2020) (

```
preloaded format=latex)
  restricted \write18 enabled.
entering extended mode
(/code.tex
LaTeX2e <2020-02-02> patch level 5
L3 programming layer <2020-03-06>
(/usr/local/texlive/2020/texmf-dist/tex/latex/base/article.cls
Document Class: article 2019/12/20 v1.4l Standard LaTeX document class
(/usr/local/texlive/2020/texmf-dist/tex/latex/base/size12.clo))
(/usr/local/texlive/2020/texmf-dist/tex/latex/tree-dvips/lingmacros.sty)
(/usr/local/texlive/2020/texmf-dist/tex/latex/tree-dvips/tree-dvips.sty
tree-dvips version .91 of May 16, 1995
) (/usr/local/texlive/2020/texmf-dist/tex/latex/l3backend/l3backend-dvips.def)
(/code.aux) [1] (/code.aux) )
Output written on code.dvi (1 page, 3416 bytes).
Transcript written on code.log.
```

Let' s look at the source code and the rendered effect to see what we can learn.

```
\begin{document}
\end{document}
```

This wraps the document.

```
\section*{Notes for My Paper}
```

This denotes the section title.

```
\subsection*{How to handle topicalization}
```

This denotes a subsection title.

```
\shortex{7}{a John$_i$ [a & kltukl & [el &
  {\bf l-}oltoir & er & ngii$_i$ & a Mary]]}
```

You can see that $$_i$$ denotes a subscript. `{\bf l-}` denotes bold text.

```
\enumsentence{Structure of A$'$ Projections:\\ [2ex]
\begin{tabular}[t]{cccc}
  & \node{i}{CP}\\ [2ex]
  \node{ii}{Spec} & & \node{iii}{C$'$}\\ [2ex]
```

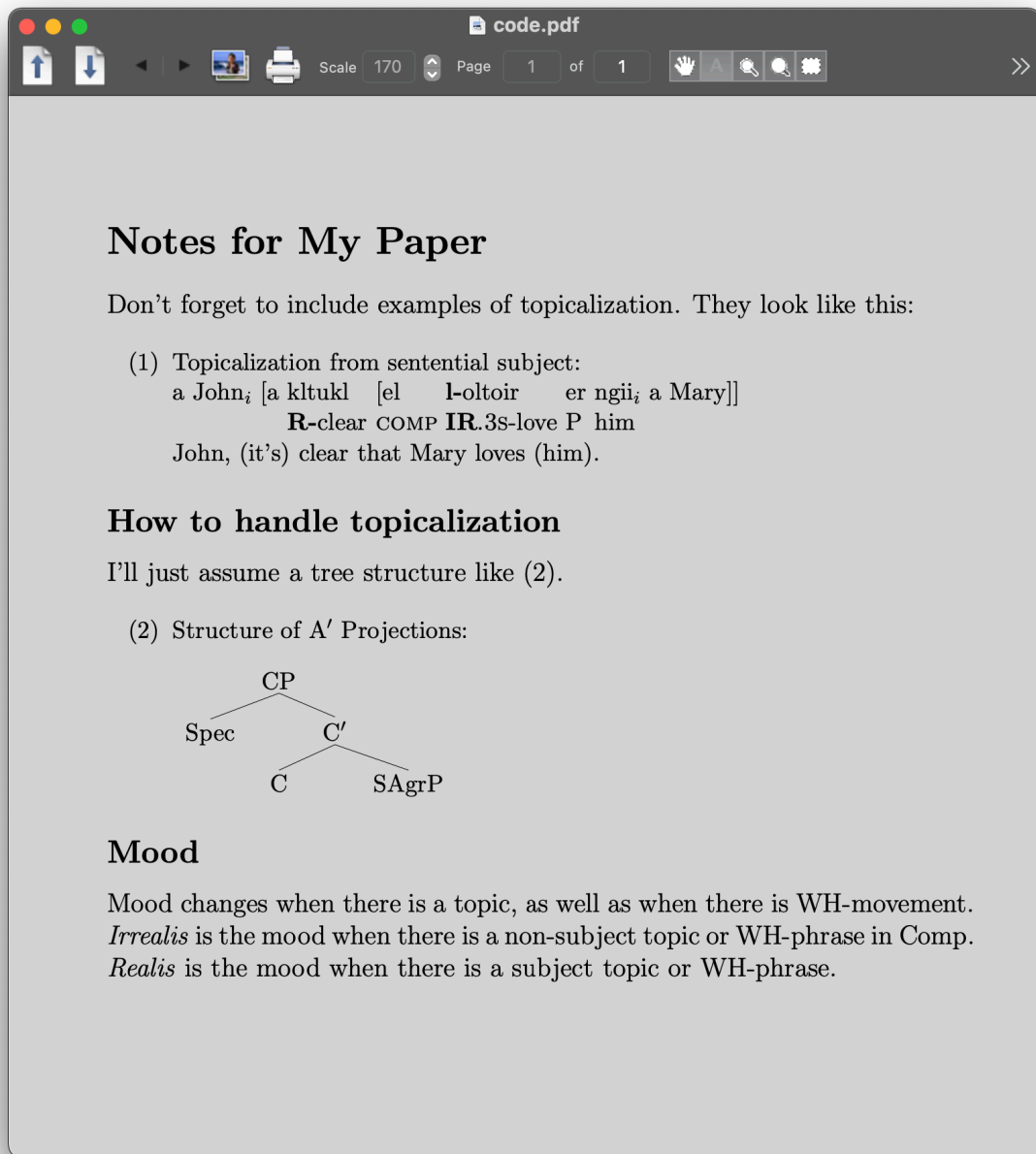


Figure 5: latex

a John_i [a kltukl [el l-oltoir er ngii_i a Mary]]

Figure 6: shortex

```

&\node{iv}{C} & & \node{v}{SAgrP}
\end{tabular}
\nodeconnect{i}{ii}
\nodeconnect{i}{iii}
\nodeconnect{iii}{iv}
\nodeconnect{iii}{v}
}

```

Note that `nodeconnect` denotes connections.

Converting LaTeX to SVG

Continuing the project.

```

\documentclass[16pt]{article}
\usepackage{amsmath}
\begin{document}

```

```

\[\tfrac{1}{2}mv^2\]

```

```

\end{document}

```

This renders correctly. The failure to render in code might be due to the absence of `\usepackage{amsmath}`.

```

\documentclass[12pt,preview]{standalone}

```

```

\usepackage[utf8x]{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}
\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

```

```

\begin{document}
\begin{preview}
\tfrac{1}{2}mv^2
\end{preview}
\end{document}

```

! Missing \$ inserted.

<inserted text>

\$

1.12 $\frac{1}{2}$

mv^2

This caused an error. Changing it as follows works:

$\frac{1}{2}mv^2$

Continuing with various attempts.

```
from bs4 import BeautifulSoup
```

```
from latex2svg import latex2svg
```

```
file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
```

```
content = file.read()
```

```
soup = BeautifulSoup(content, features="lxml")
```

```
mathjaxs = soup.findAll('script', {'type': 'math/tex'})
```

```
for mathjax in mathjaxs:
```

```
    print(mathjax.string)
```

```
    wrap = '$' + mathjax.string + '$'
```

```
    # if 'frac' in mathjax.string:
```

```
    #     wrap = '$' + mathjax.string + '$'
```

```
    if 'FLP' in mathjax.string:
```

```
        continue
```

```
    elif 'Fig' in mathjax.string:
```

```
        continue
```

```
    elif 'eps' in mathjax.string:
```

```
        continue
```

```
    out = latex2svg(wrap)
```

```
    # print(out)
```

```
    node = BeautifulSoup(out['svg'], features="lxml")
```

```
    svg = node.find('svg')
```

```
    mathjax.insert_after(svg)
```

```
    # print(out['svg'])
```

```
    # break
```

```
    # mathjax.replaceWith(out['svg'])
```

```

# print(dir(mathjax))

# break

# out = latex2svg(wrap)
# print(out['svg'])

# print(len(soup.contents))

output_file = open('out.html', 'w')
output_file.write(soup.prettify())
output_file.close()
# print(soup.contents)

# out = latex2svg(r'\( e^{\pi} + 1 = 0 \)')
# print(out['depth'])
# print(out['svg'])

# svg = open('1.svg', 'w')
# svg.write(out['svg'])
# svg.close()

```

What exactly was I trying here?

```

if 'FLP' in mathjax.string:
    continue
elif 'Fig' in mathjax.string:
    continue
elif 'eps' in mathjax.string:
    continue

```

When parsing the latex source with FLP, Fig, or eps, the conversion process failed.

For example, in the HTML, there is this script:

```
<script type="math/tex" id="MathJax-Element-11">\FLPF\cdot\FLPv</script>
```

Parsed to:

```
\FLPF\cdot\FLPv
```

When converting in code, it failed. That is, `latex2svg.py` failed. This uses the `latex` program for conversion.

`code.tex`:

```
\documentclass[12pt,preview]{standalone}
```

```
\usepackage[utf8x]{inputenc}
```

```
\usepackage{amsmath}
```

```
\usepackage{amsfonts}
```

```
\usepackage{amssymb}
```

```
\usepackage{newtxtext}
```

```
\usepackage[libertine]{newtxmath}
```

```
\begin{document}
```

```
\begin{preview}
```

```
\begin{equation}
```

```
\FLPF\cdot\FLPv
```

```
\end{equation}
```

```
\end{preview}
```

```
\end{document}
```

```
$latex code.tex
```

```
! Undefined control sequence.
```

```
1.13      \FLPF
```

```
\cdot\FLPv
```

```
?
```

What exactly is the problem? Later, I noticed this code in the `html`.

```
<script type="text/x-mathjax-config;executed=true">
```

```
  MathJax.Hub.Config({
```

```
    TeX: {
```

```
      Macros: {
```

```
        FLPvec: ["\\boldsymbol{#1}", 1], Figvec: ["\\mathbf{#1}", 1], FLPC: ["\\FLPvec{C}", 0], FLPC:
```

```
      }
```

```
    }
```

```
  });
```

```
</script>
```

This shows that during rendering, macros were set for `MathJax`. Therefore, these macros should also be

added to our latex conversion source. Let's add them.

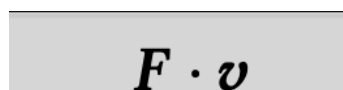
```
\documentclass[12pt,preview]{standalone}

\usepackage[utf8x]{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}
\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

\newcommand{\FLPvec}[1]{\boldsymbol{#1}}
\newcommand{\Figvec}[1]{\mathbf{#1}}
\newcommand{\FLPC}{\FLPvec{C}}
\newcommand{\FLPF}{\FLPvec{F}}
\newcommand{\FLPa}{\FLPvec{a}}
\newcommand{\FLPb}{\FLPvec{a}}
\newcommand{\FLPr}{\FLPvec{r}}
\newcommand{\FLPs}{\FLPvec{s}}
\newcommand{\FLPv}{\FLPvec{v}}
\newcommand{\ddt}[2]{\frac{d#1}{d#2}}
\

newcommand{\eps0}{\epsilon_0}
\newcommand{\FigC}{\Figvec{C}}
\begin{document}
\begin{preview}
\begin{equation}
\FLPF\cdot\FLPv
\end{equation}
\end{preview}
\end{document}
```

This works.



$$\mathbf{F} \cdot \mathbf{v}$$

Figure 7: fv1

Analyzing the Code

Let's look at the final code.

```
import subprocess

from bs4 import BeautifulSoup
from latex2svg import latex2svg


def clean_mathjax(soup, name, cls):
    previews = soup.findAll(name, {'class': cls})
    for preview in previews:
        preview.decompose()


def clean_script(soup):
    scripts = soup.findAll('script')
    for s in scripts:
        s.decompose()


def wrap_latex(mathjax, equation = False):
    wrap = ''
    if equation:
        wrap = mathjax.string
    else:
        wrap = '$' + mathjax.string + '$'
    wrap = wrap.replace('label', 'tag')
    return wrap


def wrap_svg(svg, equation):
    if equation:
        p = BeautifulSoup(f'<div style="text-align:center;"></div>', features="lxml")
        p.div.append(svg)
        return p.div
    else:
        return svg


def to_svg(mathjaxs, equation=False):
    if equation:
```

```

        svg_prefix = 'eq_'
    else:
        svg_prefix = 'in_'
    i = 0
    for mathjax in mathjaxs:
        print(mathjax.string)
        wrap = wrap_latex(mathjax, equation=equation)
        out = {}
        try:
            out = latex2svg(wrap)
        except subprocess.CalledProcessError as err:
            raise err

        f = open(f'svgs/{svg_prefix}{i}.svg', 'w')
        f.write(out['svg'])
        f.close()

        node = BeautifulSoup('<img>', features="lxml")
        img = node.find('img')
        img.attrs['src'] = f'./svgs/{svg_prefix}{i}.svg'
        img.attrs['style'] = 'vertical-align: middle; margin: 0.5em 0;'

        p = wrap_svg(img, equation)
        mathjax.insert_after(p)
        i +=1

def main():
    file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
    content = file.read()

    soup = BeautifulSoup(content, features="lxml")
    clean_mathjax(soup, 'span', 'MathJax')
    clean_mathjax(soup, 'div', 'MathJax_Display')
    clean_mathjax(soup, 'span', 'MathJax_Preview')

    mathjaxs = soup.findAll('script', {'type': 'math/tex'})

```

```

to_svg(mathjaxs, equation=False)

mathjaxs = soup.findAll('script', {'type': 'math/tex; mode=display'})
to_svg(mathjaxs, equation=True)

clean_script(soup)

output_file = open('out.html', 'w')
output_file.write(soup.prettify())
output_file.close()

main()

```

When we want to convert the entire eBook, we can start with a single page.

```

file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
content = file.read()

```

Here, a single page is downloaded.

MathJax generates many `div` and `span` tags. For example, the equation $T+U=const$ generates:

```

<span class="MathJax">T</span>
<span class="MathJax">+</span>
<span class="MathJax">U</span>
<span class="MathJax">=</span>
<span class="MathJax">const</span>

```

These are annoying and affect the text because we already have `svg`. So, they are unnecessary.

```

def clean_mathjax(soup, name, cls):
    previews = soup.findAll(name, {'class': cls})
    for preview in previews:
        preview.decompose()

clean_mathjax(soup, 'span', 'MathJax')
clean_mathjax(soup, 'div', 'MathJax_Display')
clean_mathjax(soup, 'span', 'MathJax_Preview')

```

Remove them all.

```

mathjaxs = soup.findAll('script', {'type': 'math/tex'})

```

```
to_svg(mathjaxs, equation=False)
```

```
mathjaxs = soup.findAll('script', {'type': 'math/tex; mode=display'})
```

```
to_svg(mathjaxs, equation=True)
```

Note that here we have two types of `script`.

$m(dv/dt)=F$

This is an inline formula.

```
\begin{equation}
```

```
\underset{\text{K.E.}}{\tfrac{1}{2}mv^2}+
```

```
\underset{\text{P.E.}}{\vphantom{\tfrac{1}{2}}mgh}=\text{const},\notag
```

This is a standalone formula.

For inline formulas, you need to add `$` or `[]` around the expression to avoid errors.

```
\begin{document}
```

```
\begin{preview}
```

```
\tfrac{1}{2}mv^2
```

```
\end{preview}
```

```
\end{document}
```

! Missing `$` inserted.

<inserted text>

`$`

1.26 `\tfrac{1}{2}`

`mv^2`

It should be changed to:

```
\begin{document}
```

```
\begin{preview}
```

```
 $\tfrac{1}{2}mv^2$ 
```

```
\end{preview}
```

```
\end{document}
```

Next, let's see how to convert latex to svg.

```
if equation:
```

```
    svg_prefix = 'eq_'
```

```
else:
```

```

svg_prefix = 'in_'

% tree svgs
svgs
    eq_0.svg
    eq_1.svg
    in_0.svg

```

This saves the svg.

```

def wrap_latex(mathjax, equation = False):
    wrap = ''
    if equation:
        wrap = mathjax.string
    else:
        wrap = '$' + mathjax.string + '$'
    wrap = wrap.replace('label', 'tag')
    return wrap

```

Here, the latex source is adjusted. Note that `label` is changed to `tag`.

$$\sum_i \frac{1}{2} m_i v_i^2 + \sum_{(\text{pairs } ij)} -\frac{G m_i m_j}{r_{ij}} = \text{const.} \quad (\text{Eq:I:13:14})$$

Figure 8: tag

Note the right Eq: I: 13:14. If it is `label`, it fails to parse correctly, displaying (1). So, `tag` is used temporarily.

Next, `latex2svg.py` is called.

```

out = {}
try:
    out = latex2svg(wrap)
except subprocess.CalledProcessError as err:
    raise err

```

Let's look at `latex2svg.py`.

```

# Run LaTeX and create DVI file
try:
    ret = subprocess.run(shlex.split(params['latex_cmd']+' code.tex'),

```

```

        stdout=subprocess.PIPE, stderr=subprocess.PIPE,
        cwd=working_directory)

    ret.check_returncode()
except FileNotFoundError:
    raise RuntimeError('latex not found')

```

This calls the latex command.

```

% latex --help
Usage: pdftex [OPTION]... [TEXNAME[.tex]] [COMMANDS]
or: pdftex [OPTION]... \FIRST-LINE
or: pdftex [OPTION]... &FMT ARGS
Run pdfTeX on TEXNAME, usually creating TEXNAME.pdf.

```

```

try:
    ret = subprocess.run(shlex.split(params['dvisvgm_cmd']+' code.dvi'),
        stdout=subprocess.PIPE, stderr=subprocess.PIPE,
        cwd=working_directory, env=env)

    ret.check_returncode()
except FileNotFoundError:
    raise RuntimeError('dvisvgm not found')

```

This calls the dvisvgm command.

```

% dvisvgm
dvisvgm 2.9.1

```

This program converts DVI files, as created by TeX/LaTeX, as well as EPS and PDF files to the XML-based scalable vector graphics format SVG.

```

Usage: dvisvgm [options] dvifile
       dvisvgm --eps [options] epsfile
       dvisvgm --pdf [options] pdffile

```

Where do we write the latex custom macros? Here, we need to modify latex2svg.py to change default_preamble.

```

default_preamble = r"""
\usepackage[utf8x]{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}

```



```

\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

\newcommand{\FLPvec}[1]{\boldsymbol{#1}}
\newcommand{\Figvec}[1]{\mathbf{#1}}
\newcommand{\FLPC}{\FLPvec{C}}
\newcommand{\FLPF}{\FLP

vec{F}}
\newcommand{\FLPa}{\FLPvec{a}}
\newcommand{\FLPb}{\FLPvec{a}}
\newcommand{\FLPr}{\FLPvec{r}}
\newcommand{\FLPs}{\FLPvec{s}}
\newcommand{\FLPv}{\FLPvec{v}}
\newcommand{\ddt}[2]{\frac{d#1}{d#2}}
\newcommand{\eps0}{\epsilon_0}
\newcommand{\FigC}{\Figvec{C}}
"""

```

After successful conversion, write to a file.

```

f = open(f'svgs/{svg_prefix}{i}.svg', 'w')
f.write(out['svg'])
f.close()

```

Continue.

```

node = BeautifulSoup('<img>', features="lxml")
img = node.find('img')
img.attrs['src'] = f'./svgs/{svg_prefix}{i}.svg'
img.attrs['style'] = 'vertical-align: middle; margin: 0.5em 0;'

```

Here, an `img` tag is constructed.

```

def wrap_svg(svg, equation):
    if equation:
        p = BeautifulSoup(f'<div style="text-align:center;"></div>', features="lxml")
        p.div.append(svg)
        return p.div

```

```

else:
    return svg

```

```
p = wrap_svg(img, equation)
```

For standalone latex, wrap it with a div and center it.

```
mathjax.insert_after(p)
```

Here, the div or img tag is added after the original script.

```

def clean_script(soup):
    scripts = soup.findAll('script')
    for s in scripts:
        s.decompose()

```

```
clean_script(soup)
```

After replacing all latex with svg, script tags are no longer needed, so remove them for a cleaner result.

Finally, write the modified entire html to a file.

```

output_file = open('out.html', 'w')
output_file.write(soup.prettify())
output_file.close()

```

Then, use the pandoc tool to convert to epub.

```
pandoc -s -r html out.html -o feynman.epub
```

This will open a beautiful eBook.

Why not embed svg tags directly and instead use img tags? For example, writing it like this:

```

<p></p>
<svg></svg>
<p></p>

```

There's a very strange bug. When there are many svg, the following happens:

Later, I found that using img works. As to why, I haven't figured it out. When I took a single svg out and viewed it in a browser, there was no problem. It seems that when the browser renders many svg, it fails.

Finally

As for how to convert `epub` to `mobi`, you can use the official Kindle tool `Kindle Previewer 3`. Note that this is just one chapter.

The project code is available at `feynman-lectures-mobi@lzwjava`.

How to scrape and organize all the pages into an eBook will be discussed later. But a single chapter of the Feynman Lectures on Physics is enough for now. Alright, let's pick up the Kindle and start reading!